Computing : Whole School Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
1 & 2- A	Computing systems What is IT? IT Safety		Digital Photography	E-safety – Smartie the Penguin		Creating animations and music
1 & 2- B		Digital Painting and Writing	Online Safety – Ongoing		Robot algorithms/Simple Coding/Rapid Router	Beebots (Programming A – Moving a Robot)
3	Programming – Events and actions in programs		Branching databases Online safety		Stop Frame Animation	
4	Online safety	Audio production		Data logging		Programming: repetition in games
5	Online Safety	Programming B – Selection in quizzes		Vector Drawings		Flat file databases
6	Computing Systems & Networks: Communication	Online Safety	Programming A: Variables in Games			Data & Information: Spreadsheets